

As we all know, and not just the schizophrenics, different numbers have different meanings. 1 means number one obviously, 2 means anger, 3 means freedom, 4 means pointlessness, 5 means five stars, 6 means evil, 7 means luck, 8 means prosperity, 9 means no, and 0 means nothing. What's the best number out of all of them? I'd say 7. I mean how can luck ever be bad? You could make an argument where prosperity is always good, but what about if you are given loads of money because you become paralysed and people feel bad for you? That would suck! Not only that, would it be considered acceptable if you spent the money on things you really want, or would you be expected to use the money to buy pain medicine? That's not living. So can you get paralysed in a lucky way? I'd say no. Where am I going with this? Well, I have a game I frequently play where the goal is to tap a table or whatever 7 times before a computer program for example loads. If I do that, I'll have a lucky day. However, if I tap just 6 times and the program loads too quick for me to reach the 7th, sadly that would mean I'd have an evil day. That sounds terrifying, right? Not really, I just play the game again and if I tap 7 times once more (I pretty much always do as the game is kinda fixed, tbh, with all the time I give myself) that means I will have a day of evil luck, which isn't so bad. For example, I could find a pound coin on the pavement, dropped by a witch, it's not an issue.

I must be one hell of a lucky person, right? Well, the only recent luck I've had that I can think of right now is I broke my ear protectors I wear at the noisy gym, thought I'd have to pay about £3 on Amazon for some new ones, but I got my dad to fix them instead. I mean... it's luck in a way, but I play the luck game a lot more than I care to mention (it makes me sound a bit mad) so really I'd be expecting luck to the power of ten every single day. (Ok, I'll be honest and say I play the game about ten times a day. I'm an addict, and like many similar people I lie about the extent of my problem, at least for a little bit). So yeah, is a fixed headphone really THAT impressive? I wonder what will happen if I stop the so called game! Will I have to change my mobile phone number again? Oh no, what a horrible and disturbing thought. In that case, maybe I should play the game 20 or so times a day, but as the saying goes 'when the fun stops, stop.' Twenty does sound excessive and I have to be honest, I may call my idea a number game, but does it make me feel any better or entertain me in any way? Not really. I'd say it's better than NOTHING, but if you ever see a game advertised as better than nothing, I'd give it a miss. Especially if it also said it could ruin your life and make you very paranoid.

Here's a bad slogan for a game 'Play it and never have normal thoughts again'. Or how about this 'It's like gambling, but won't ruin you financially, just mentally.' Combine the two and you'll cause a PROFOUND level of confusion. I mean, why?? I'm wondering if I could profit off the game in any way. Obviously you don't really need any equipment, but I suppose the deluxe package could come with a desk, a timer and maybe a cool device that counts the amount of times you tap it. The super deluxe version could play horrifying music if you only manage to tap six times. Again, hard to explain how that qualifies as a game to most people, but seriously bored people in prison might get something out of it. Can prisoners be lucky? There's trying to be positive and there's building up false hope. Unless they like the thought of being evil that is, which they might. However, I'm wondering how tapping six times will make you a worse person. Who knows, maybe it could have some effect. I'm just saying thinking about exercising can actually build up at least some muscle, so dark game misuse could make you more evil, maybe? I'm wondering what the slogan

should be now... Maybe 'In prison, bored and want to be more evil? Try tapping 6 times before the counter goes to zero.' You'd hope the world was a nicer place than that, wouldn't you? How would you feel if the person behind Scrabble was a Satanist?? And on that thoughtful note... bye!