Dream Game

by

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INT: BADASS AND COOL GAMES HEAD OFFICE - DAY

Out of this room's windows that go from roof to floor, a high
up, extensive view of a busy and rainy London can be seen. Sky
scrapers are numerous. Sitting in the centre of the room, at a
desk and behind a computer is the BOSS, (51) smartly dressed
and with long, graying hair. Another chair behind the desk
faces him. This space is bare, other than some new age
paintings hanging on the wall.

Knocking is heard on the door.

                    BOSS
               Come in...

TERRY (30) in a suit, enters the room.

                    BOSS
               Take a seat...

TERRY does so.

                    BOSS
               I understand you're here to share an
               exciting idea with me.

TERRY rubs his hands.

                    TERRY
               I sure am.

The BOSS leans forward.

                    BOSS
               Which is?

                    TERRY
               Remember your hit games 'Greenfoot the
               Cycling Rabbit', 'Moon Pogo
               Championships' and 'Space Cheese
               Farmers'?

                    BOSS
               Of course. They were Badass and Cool
               Games hits...

                    TERRY
               Right, they were hits! And what did
               they all have in common?

                    BOSS
               They were new takes on already popular
               themes?

TERRY steeples his hands.

                    TERRY
          Yes, BUT they were also based on
          dreams...

The BOSS sighs.

                    BOSS
          Where are you going with this?

TERRY'S eyes light up.

                    TERRY
          I have an exciting project in mind
          that is based on one of MY dreams...

                    BOSS
          What happens in it?

                    TERRY
          I want you to trust me. I want it to
          be a big surprise. You'll be blown
          away, seriously. BUT you won't
          understand it at first.

                    BOSS
          Err... I don't know.

                    TERRY
          Look, you founded this company with
          the philosophy that it's okay to take
          risks. I respect that. But you don't
          have the insight I have. Remember when
          Penis Warrior became a huge success?

The BOSS looks down for a moment.

                    BOSS
          Don't remind me.

                    TERRY
          Well if it was up to me, I would have
          published that game.

                    BOSS
          You've got balls to challenge my way
          of thinking.

                    TERRY
          Thank you.

                    BOSS
          You know what, you've made a good
          point. I have missed at least one
          opportunity to make millions. When can
          you start working on your idea?

TERRY widens his eyes further.

                    TERRY
          I can get started immediately!

                    BOSS
          Great! But don't let me down or you
          won't be team leader much longer.

                    TERRY
          Of course! You won't regret this!

INT: BADASS AND COOL GAMES MAIN OFFICE - A FEW MINUTES LATER

On top of two rows of tables are a number of computers. Behind
each of them, sits a busy PROGRAMMER in casual clothing. Out
of the windows is a slightly lower view of the city. TERRY
enters and stands at the back of the room. The PROGRAMMERS all
turn around to face him.

                    TERRY
          Hey everyone! I want you to
          permanently stop working on all
          projects apart from my new one you've
          been concentrating so hard on. It's
          not a secret from the boss any more
          and it's going to be absolutely
          massive!

PROGRAMMER 1 scratches his head.

                    PROGRAMMER 1
          You've really convinced the boss it's
          a great idea?

                    TERRY
              (casually)
          Sure, sure. We're all going to be
          rich.

                    PROGRAMMER 1
          It's just the game sounds a little
          crazy.

TERRY puts his hands on his hips.

                    TERRY
          Crazy is good!

                    PROGRAMMER 1
          Nothing really happens in it. It's
          just some guy running on Jupiter -
          which you can't do - chasing after
          squirrels.

                    TERRY
          Come on. There's more to my game than
          that.

                    PROGRAMMER 1
          Ok, ok, then when you chase the
          fifteenth squirrel which you can't
          catch, you face the gerbil boss which
          you defeat with a banana cannon. Then
          you turn into a badger and the gerbil
          turns into you.

TERRY nods.

                    TERRY
          There you go.

                    PROGRAMMER 1
          Then the confused ex-gerbil eats
          Jupiter, turns purple and says
          'Schüssel' which is German for 'bowl'.
          The game lasts about five minutes.

                    TERRY
          Like a dream!

                    PROGRAMMER 1
          Again, how the HELL did you convince
          the boss it was a good idea?

                    TERRY
          Because it IS a good idea. Also I
          omitted some details. Now go back to
          working.

                    PROGRAMMER 1
          We're trying! But composing the techno
          soundtrack you wanted, is very
          difficult. We're not musicians, are
          we?

TERRY furrows his brow in thought.

                    TERRY
          Just put a bass line over a simple
          beat. And make it fast to up the
          tension.

The PROGRAMMER looks at TERRY as if he's crazy.

                    PROGRAMMER 1
          How fast?

                    TERRY
          Ever heard of speedcore? Write some of
          that.

                    Anyway, I'm going to tell the boss
                    about the good news...

                              PROGRAMMER 1
                    Which is?

                              TERRY
                    All the progress you're already
                    making. But I need proof. Anyone got a
                    copy of their work?

                              PROGRAMMER 1
                    I guess...

                              TERRY
                    Cool. Actually, I'm just going to stay
                    and hang around here for a few hours,
                    to make it look like we've done lots
                    of work when I see the boss. Which we
                    have, but he doesn't know does he?
                    Duh. Silly me.

                              PROGRAMMER 1
                    You're shifty... And weird. A bit of a
                    freak.

INT: BADASS AND COOL GAMES HEAD OFFICE - A FEW HOURS LATER

Knocking is heard on the door.

                              BOSS
                    Come in...

TERRY does so and takes a seat.

                              BOSS
                    So, how's the game coming along,
                    Terry? I'm impressed you got something
                    in just a few hours...

TERRY coughs.

                              TERRY
                    Yes... It's going great, but I'm
                    having to push the programmers hard.

                              BOSS
                         (laughing)
                    Well, that's what I pay them for!

                              TERRY
                         (nervously)
                    Quite. But they're not used to
                    recording themselves going 'ooooooh'
                    mysteriously. It's more of a
                    recording/sound design skill.

They're having such a tough time,
they've put all their other projects
on hold.

                    BOSS
          You've stopped production on ALL of
          our games in development??

TERRY covers his face, briefly.

                    TERRY
          Whoops.

                    BOSS
          Let me see your demo, right now.

                    TERRY
          Part of me was worried you wouldn't
          have any faith in me, so I have indeed
          prepared you a demo.

TERRY hands the BOSS a CD. The BOSS puts it into his computer.

                    TERRY
          Just takes a bit of time to load...

                    BOSS
                (nervously)
          Ah, the psychedelic spinning duck is
          the loading screen?

                    TERRY
          Yes.

                    BOSS
          What are the instructions?

                    TERRY
          You kind of just run. Make sure your
          teeth don't fall out.

                    BOSS
          Why not?

                    TERRY
          You'll be scared.

                    BOSS
          Ah, the game has loaded.

TERRY twiddles his thumbs.

                    BOSS
          Get out.

TERRY
Right you are.