

BEN: Hello world and welcome to a brand new toy-based show, featuring me, Dan and James! This time James is playing with Lego as we speak, so there shouldn't be any trouble from him...

DAN: He looks strangely at peace...

BEN: What are you building, James?

DAN: James?...

BEN: Just leave him.

DAN: What if he's building something to throw at us?

BEN: If he wanted to throw something, he probably would have tossed his shoes already. Isn't that right, James?

DAN: James?

BEN: As you said, he's at peace. Leave him... Let's have a closer look... Yep, his shoes are tied...

DAN: Hmm...

BEN: Just trust him. No need to keep staring.

DAN: There's something not right about seeing him this way. It's like watching a spider. Or a drugged rat. Or a spaced out monkey.

BEN: I like to think of him as a Buddhist monk.

DAN: No, no, a king.

BEN: The best king ever. King Arthur.

(A phone rings)

BEN: Hello, caller!

(Thudding sound)

DAN: Ow! James DID throw his Lego project at me!

BEN: I lied when I suggested I'd be surprised. I think we all saw THAT one coming. It was just a matter of when.

JAMES: Darn.

CALLER: Hi, I just wanted to say I think this is your best podcast, yet. You've been talking about Lego for a good few seconds, and the violence has only been light.

DAN: No, it's not light!

(Thudding sound)

JAMES: He hit me!

BEN: Just a matter of when, James...

CALLER: James, would you like to describe what you just built?

JAMES: Hello, I basically build a solid object to cause maximum pain. It wasn't hollowed out or anything, it was genuinely heavy.

DAN: That was assault!

CALLER: Would you like to describe the overall shape?

JAMES: I don't think it matters, just make it nice and sturdy. You don't want it falling apart, or it will lessen the impact. And make sure you can get a good grip of it. Makes it easier to throw, really hard. Like a rock.

CALLER: Great! And it's not assault if it's from a toy, right?

JAMES: Of course not! Dan's just a baby!

DAN: That had some serious (expletive) angles on it!

BEN: WOAHH THERE! WOAAAAAAHHHH!!!!!!

CALLER: WOOOOOOAHHHH....

JAMES: JEEZ!

BEN: WOOOAH. WOW, WOW, WOW.

DAN: I'm SO sorry!!

BEN: There is no room for filth on this podcast!

DAN: James drove me to it!

CALLER: WOOOOOOOOOAAHHH.... WOW.

DAN: He threw Lego in my face, I'm bleeding and I'M the one getting blamed??

JAMES: Wow. It's all coming out now, isn't it??

DAN: What's that supposed to mean??

JAMES: I mean all that's inside you is bile!

DAN: What would you say if I threw something at you??

JAMES: I would smile politely and move on.

(Thudding sound)

JAMES: You threw my sturdy Lego at me!

BEN: Again, just a matter of when. I'm sad to say I'm probably going to hit you, too. It's like a law of physics, or whatever. I know I can justify myself as you know nothing about science. That's why I like you.

DAN: Stop smiling at me, James! You look like a maniac!!

BEN: You DO look creepy...

CALLER: I'm still here...

BEN: Still like the podcast?

CALLER: I actually think it got better...

BEN: Well, as I like to say, there are two kinds of people - those who like this show and those who don't...

JAMES: Like type A and type B personalities...

BEN: Yes, but type A and B of Lego!

JAMES: Is that a theory you've been working on?

BEN: Yep. I've written a few pages, I'm hoping to publish my ideas as a book.

DAN: I've heard of type C personalities...

BEN: I guess type Cs would be indifferent to this show?

DAN: Please, find me ANYONE who is indifferent. Go on. Try.

BEN: I guess... people sleeping?

JAMES: Everyone sleeps, Dan. LOADS of people will be indifferent to this podcast.

DAN: I'm not going to bother arguing with you. No actually, you'd probably mess up their dreams, so they wouldn't be indifferent.

CALLER: Many people like this show because of the arguments. Go on. Hit him.

(Thud)

JAMES: DAN!

DAN: What?

CALLER: Perfetta. Brilliante.

BEN: Italian is such a beautiful language...

CALLER: Danke, danke.

BEN: German, not quite so much.

CALLER: Schnell! Achtung! Jaaa!

BEN: Exactly my point.

CALLER: Fun to shout, though...

BEN: I completely agree. If anyone would like to phone in and give their theories as to why the German language is so funny, please don't be shy...

CALLER: Nein, nein, nein!

BEN: Not you! Ok great, he's just gone.

JAMES: You know what my theory is?

BEN: Go on...

JAMES: Well some German words are soft sounding, like 'ja'...

BEN: Ok...

JAMES: But most are harsh, like achtung!

BEN: And?

JAMES: Well the language lulls you into a false sense of security, doesn't it? It's like someone going 'How are you? Are you ok?' then the same person going 'Do you think I care, dick head?!'

BEN: My God, I think you've solved it!

JAMES: Really?

BEN: No!

(A phone rings)

CALLER 2: I'm a German, and I don't find ze language amusing, at all...

JAMES: Your accent is a BIT funny...

CALLER 2: How?

JAMES: Maybe not right now, but if I were to provoke you a bit, by calling you a sausage face, you'd be very entertaining.

CALLER 2: AAARGGH!!! NEIN, NEIN, NEIN!!!

JAMES: There we go.

BEN: You have a German family don't you, James?

JAMES: Yep.

BEN: That's lucky, because a lot of people could be really annoyed at you if you weren't such a hypocrite.

JAMES: Whatevs.

BEN: Are you going to apologise for offending the caller?

JAMES: Nope. Scottish people are funny, too

BEN: Anyway, are you SURE you have no theories, caller?

CALLER 2: It's not funny. Bye.

BEN: James, I really think you should go back to playing with Lego.

DAN: No!

BEN: Just keep an eye on him, and you should be fine...

DAN: I shouldn't have to!

BEN: He just had a one off change of character, that's all...

DAN: He's looking at the Lego right now! His eyes are wild!

BEN: What are you thinking, James?

JAMES: Errr...

DAN: You're thinking about throwing more aren't you?

JAMES: I just want to build a solid cube shape.

DAN: And why do you want to do that?

JAMES: Because I like the cubism movement?

DAN: You don't know what cubism is, do you?

JAMES: Sure I do! Cubes!

DAN: Ok.

BEN: Well that's all we have time for, today!

JAMES: But this show is supposed to last an hour...

BEN: No, the producer has lost all hope in us, because of you. Now it's supposed to last a few minutes.

JAMES: Why wasn't I told?

BEN: You were.

JAMES: Oh.

DAN: Does that mean we've done our first successful podcast?

BEN: It does mean that, in a way! We should all be very proud.

JAMES: I don't want to go...

BEN: Tough. Bye! Oh yes, before I go...

(Thudding sound)

JAMES: BEN!!!

BEN: Told you. It's the law.

JAMES: Ah.