## Artificial Intelligence

by

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Has artificial intelligence gone too far? OBVIOUSLY, yes. Why? Ever heard the story of the two computers that were programmed to talk to each other, then suddenly made up their own language that only they could understand? Don't you think that's a bit creepy? In comparison, if some people talked about me behind my back I would probably just think 'who cares?' However, if others were talking about me in CODE, I would be seriously concerned. Basically, they could be saying anything. Why not just leave AI as it is, and put money into something less crazy?

I also have a problem with less threatening AI. I studied music at university for 5 years (it should've been 4, but I screwed up) and came to the conclusion I wasn't John Williams level, but not THAT bad. At least I worked for my qualifications. Imagine my distress when I heard a computer write better material than me with the click of a button. Because I have. Thoughts of 'what was the flipping point of trying' plaqued my mind. And that's not all. What's more fun? Composing with years and years of knowledge you've sweated over, getting the exact sound you want, or clicking a f\*\*\*ing button again? And I've heard of AI writing stories! No! I will not be replaced by antisocial, perhaps even potentially murderous (according to the Terminator films) programs that are better than me! Can you imagine a world where its inhabitants sit around doing nothing all day? Remember that even hopeless prisoners that have little to live for want to work for 50p an hour or whatever. It kind of suggests that it's important for your mental health.

Fortunately, modern AI's attempts at writing jokes are completely bizarre. I won't post them here for copyright reasons, but they're easy to find online. I don't mean to depress the programmer, but he/she could have easily thrown some random words together to get the same results. So I'm safe. For now. But what could AI gags look like in the upcoming years? Would they be self-deprecating, would they use shock humour, would they be surreal, etc.? Here are some possibilities: 'Why can't you trust clever computers? Because they're artificial'. That was a sad one, wasn't it? A program with low self-esteem, it would seem. Here's another one. It doesn't make as much sense, but it is shocking: 'Why do pieces of software love dealing small amounts of cocaine? Because they're pro-grams.' Well, you get the idea. At least it's more logical than the AI generated jokes I researched.

Going darker again, what happens if a suicidal car driven by AI deliberately crashes because it took a comment you made too personally. Computers have demonstrated psychopathic traits before (yes, only in films as explained, but in GOOD films), so why can't they be paranoid, sensitive narcissists? Things only get worse when you put computers in charge of fighter jets. Imagine if a plane gets laid off and then takes revenge by blowing up the entire family of those responsible. But wait... the plane has loads of ammo left... Better kill all of the guy's friends too.

Imagine my horror when I see robots walking on the news. Sure, walking isn't dangerous, but it will soon lead to badass karate kicks, lethal karate chops etc., and you will have no way to defend yourself. You get told when blocking a strike coming down on your head, to slant your arm above it so the attack slides off you, but do you think that will make a difference when a lump of robotic steel comes down on you at 50 mph? No, it won't, it will just make the pain more drawn out.

In conclusion, did humanity have any problems before AI came along? Not according to my memory. Not once when I was a child did I think to myself 'God I hope artificial intelligence gets invented to write music so I don't have to, even though I love writing music and I can't wait to hear jokes so bad they sound like they've come from a two year old who is just learning communicate.' To be clear, will AI have a positive role in the future when it is smarter? No. I'm sure it will only learn to hate humanity. Think about it: How do computer characters usually get treated in games? 99% of the time they get murdered by a variety of weapons/special moves/vehicles, etc. Games such as Simcity even allow you to kill your population for no reason whatsoever, other than fun. How do you think that will make computers feel? It's not too late for mankind, but how about not giving AI guns? That would be a start.