

Simon: Hello, Simon! I understand you've got some pharmaceutical insights for me, today?

Simon: Yes! Here's a serious question: What do you think of antidepressants?

Simon: I think they're a good thing...

Simon: Yes, but in the future, maybe they could improve TOO much...

Simon: What do you mean?

Simon: Say Person A gets upset when Person B burns A's friend's house down. Then A goes on super antidepressants and can't stop laughing and saying how happy he is. Wouldn't that be inappropriate? I'd imagine the A's friend would actually be very angry.

Simon: Fair point...

Simon: Same goes with futuristic anti-anxiety meds. What if someone has a fear of heights, takes the meds, climbs a super-tall building, gets cocky and falls off?

Simon: Again, too far.

Simon: Right. As far as I'm concerned, antipsychotics can never be too good, though.

Simon: What about if you get really lonely and want ghosts to contact you?

Simon: That would be weird. I don't think people would be angry with you, though. They'd probably just avoid you.

Simon: ... Making the loneliness worse.

Simon: Very sad.

Simon: What do you think of anti-cancer medications?

Simon: Good!

Simon: Ok, then. So you have no wacky theories about people shrinking after their cancer shrinks?

Simon: Well... Now that you've put the thought out there...

Simon: No. Move on.

Simon: Ok.

Simon: So, what about meds for obsessive compulsive disorder?

Simon: Just be OCD. It's not the end of the world. For someone like me, it's actually a good thing. I can't imagine being more careless.

Simon: But what if you can't leave the house, because you worry you'll forget to lock the door?

Simon: I think when someone finally realises just how simple locking a door is, their behaviour would change. Happened to me...

Simon: You just have to turn a key...

Simon: Right!

Simon: What do you think of arthritis medication?

Simon: You know the phrase 'no pain, no gain'?

Simon: Yes?

Simon: It's wrong.

Simon: You can't think of any situations where arthritis would be good?

Simon: Nope. Not really.

Simon: Me neither. What if someone is having a massive heart attack. Should he be treated?

Simon: To be clear, it's really the anti-depressants and anxiety meds that could be worrying. It's not that I want people to be miserable, it's just that things could end up being MENTAL. In a way, I'm reminded of the computer game Lemmings, where the animals have no fear whatsoever and keep dying all the time.

Simon: That's a powerful image...

Simon: Yes, very. Interestingly that behaviour gets stopped with antipsychotics.

Simon: If Lemmings had OCD, that would probably help them, too.

Simon: Excellent point.

Simon: Do you think the game Lemmings has given the real life animals a bad reputation?

Simon: Certainly a distorted image. No, lemmings don't explode when they get told to.

Simon: What do you think of the game 'Worms'?

Simon: Well worms are blind, so I find it extremely unlikely they could operate

weapons. And them being master commanders? I don't buy it.

Simon: Me neither. It must be very hard for you, when you get defeated by a worm. They have very low IQs.

Simon: Apparently they have free will, though. That's more than I had, when I thought I was possessed by my own cat.

Simon: You thought you were possessed by your pet cat?

Simon: No, not really. But you believed it though, didn't you?

Simon: Sure did. Sure did.

Simon: On the plus side, Worms is a real time strategy game. Command and Conquer claims to be, but who on Earth can build a mass of tanks in a couple of minutes and defeat a whole army base in less than half an hour?

Simon: Really they should be called sped up strategy games...

Simon: Exactly. But if they ARE sped up which seems to be pretty self-evident, you have to feel bad for the soldiers when they get killed. Sure, it looks like the die in a second, but in reality, their deaths would be prolonged for months!

Simon: What do you think of pain medication?

Simon: Meds, again?

Simon: Yes, why not?

Simon: Good point, it's like rondo structure. Anyway... Again, sometimes meds can be too good. Imagine being on the medication and thinking your health is perfectly fine, only to find out you have a fractured skull...

Simon: Very dangerous. A bit hard to imagine, but I see what you're getting at.

Simon: Yes. And aren't the strongest painkillers made from opium, or whatever? Motorhead's Lemmy obviously liked to party hard, but even he stayed away from that stuff.

Simon: Too much of a party...

Simon: Black Sabbath's song 'Hand of Doom' was about doing heroin...

Simon: Right. What kind of party is doom?

Simon: Energy drinks can be very strong. Just have one of those.

Simon: Exactly. As I often point out, energy drinks are not for me or you, but they ARE legal.

Simon: For the sake of rondo form, shall we move to a C section, then another A section, a B section, and finally an A section?

Simon: Na.

Simon: Ok.

Simon: Actually, let's end things here...

Simon: Bye!