

(Goregrind music plays - check some out on Youtube!!)

BEN: James...

DAN: James.

JAMES: What?

DAN: Turn it off. You're scaring our listeners.

JAMES: No.

BEN: We're not asking, we're telling.

JAMES: You don't think it's funny?

BEN: No...

JAMES: Check out this bit...

(Aaaaaaaaarggh!!!! Bbbbbpppp....)

DAN: It sounds like the singer is making fart noises.

JAMES: I know!

DAN: James, our audience is starting to think we're angry at them. Turn it off, now.

(Music stops)

DAN: Well done. I know that wasn't easy for you...

BEN: ... but you've done the right thing.

JAMES: I've... I've got it out of my system now.

BEN: Great. Now Lego, again...

(Death metal music plays)

BEN: JAMES!!!!

(Death metal stops)

JAMES: Sorry.

DAN: Have you ever made a Lego...

(Death metal plays again)

DAN: JAMES FOR THE LOVE OF GOD TURN THAT CRAP OFF!!!

(Death metal stops again)

JAMES: Whoops.

DAN: Lego... The great thing about Lego that most people don't realise, is that...

(Children's music plays)

...

BEN: Dan! You're strangling him!!

DAN: Don't play ANY music again!

BEN: Dan, this is murder!

DAN: Finished!

JAMES: W...W... Why???

DAN: So you don't do it again! Our words clearly mean nothing to you.

(Horror music plays)

DAN: GIVE ME YOUR PHONE, NOW!

JAMES: No.

(Smashing sounds. The music stops)

DAN: There!! No music again! It's over!

BEN: Well done, Dan.

JAMES: (Starts to cry)

BEN: James, look, you just need to be more professional. That's all...

JAMES: (Sniffles) It's just hard for me...

BEN: I know. I know. Would you like to join in our discussion about Lego, again?

JAMES: No... We always do that. Or try.

BEN: With all due respect, this IS a Lego podcast...

JAMES: It's dumb.

DAN: Well that's great isn't it? James clearly doesn't want to be here. He hates Lego, even, that's obvious.

JAMES: I don't HATE Lego, but I mean... It's for children, isn't it?

DAN: So why are you here?

JAMES: I said to the employer 'I love Lego. I can't get enough of it. It's fab.'

DAN: And he believed you?

JAMES: I dunno.

BEN: Dan, he's looking at his phone, again...

DAN: Good luck mending that...

BEN: He's picking it up...

DAN: It's broken, James...

BEN: He's trying to mush the wreckage together...

DAN: It's broken, James!

JAMES: NOW what am I going to do??

DAN: LEGO!! Talk about Lego!

JAMES: Lego sucks.

DAN: Oh, Lego sucks? Or MAYBE, it's YOU that sucks on Lego...? Or rather, sucks on loose change!

JAMES: What's that supposed to mea....

BEN: That's assault!

DAN: How do you feel???

JAMES: Nnnn... Noo!

(A phone rings)

BEN: Oh no, we have a caller...

CALLER: What's going on?

BEN: I'm so sorry...

CALLER: All my family wanted was a lighthearted discussion about toys. What's lighthearted about this??

BEN: Ummm...

CALLER: This is Lego filth!

DAN: Filth? No, no, no. This is Lego justice!

CALLER: This is Lego slime. I shan't be listening again. Good day.

DAN: Well James? What have you got to say for yourself?

JAMES: That was just one caller. I'm sure everyone else is loving all this...

(A phone rings)

DAN: It looks as though we'll be finding out...

BEN: Hello caller?

CALLER 2: Hello, there! You know what my favourite Lego model is?

BEN: Please go on...

(Goregrind music plays)

BEN: James has an iPod! Stop him, Dan!!

DAN: Give it here!

JAMES: No!

BEN: God damn those headphones are loud! Is that how loud you usually have them??

JAMES: Yeah!

CALLER 2: I always loved Star Wars based Lego...

BEN: James, I'm literally going to kill you!

DAN: James!

JAMES: Baaahahaha!

CALLER 2: I've bought loads of Lego spaceships...

BEN: James, this is the politest caller we've ever had! Don't screw this up for me!

(Goregrind fart noises)

DAN: Oh no.

CALLER 2: What the hell is this?

DAN: It's happening again!

JAMES: I'm having a great time!

BEN: Dan, I think it's best we knock James out for a bit. Just a bit. Don't punch him too hard...

(Thudding sound)

BEN: Well done, Dan.

DAN: Good day, caller! Where are you calling from?

BEN: He's gone. Now stamp on his iPod.

(Cracking sounds. The music stops)

DAN: Thank God for that. Now what do we do?

BEN: I think our main priority is that James doesn't die. Put him in the recovery position.

DAN: Right...

BEN: Good job.

(The phone rings)

BEN: Hello!

CALLER 3: This is an outrage. Your show always is. You should be ashamed of yourselves.

DAN: James is starting to wake up!

BEN: Kick him!

JAMES: Ow!

CALLER 3: Pathetic.

BEN: Oh God.

DAN: He's stopped moving, at least.

(The phone rings again)

DAN: Just ignore the caller. It's not going to be anything good.

BEN: Agreed.

(Knocking is heard on the door)

BEN: Oh no.

(A door opens)

POLICEMAN: It's the police from next door. What in God's name is going on here? Why is someone lying unconscious on the floor?

DAN: He was spamming the airwaves, sir.

POLICEMAN: Spamming the airwaves? Is that supposed to be funny?

BEN: No, he REALLY was. You wouldn't believe what just happened...

POLICEMAN: Tell me every detail.

BEN: Basically, James kept playing REALLY demented music when everyone was trying to talk. He was doing it over and over, so we hit him.

DAN: And that's the kind of stuff that's happened in all the last podcasts. We just snapped, that's all.

POLICEMAN: What kind of podcast is this??

DAN: A Lego podcast...

POLICEMAN: This is surely the most violent toy podcast in the world!

DAN: That's been said.

JAMES: Owwww.

POLICEMAN: Are you ok?

JAMES: I hate... Lego...